

## Emmanuel Oberg – Screenwriter & Consultant

Over the last few years, Emmanuel has written feature film screenplays such as **Beast Quest**, a family film adapted from Adam Blade's popular series of children's fantasy books, developed by David Livingstone, Tim Bevan and Eric Fellner for Working Title Films (Universal Studios) and **Number9dream**, a Yakusa thriller adapted from the novel by David Mitchell (*Cloud Atlas*), developed by Lee Thomas (*Crush, Road to Guantanamo*) and Paul Webster (*Atonement, Anna Karenina*) for Film4, with Asif Kapadia (*Senna, Amy*) attached to direct.



Before that, Emmanuel worked on feature film projects such as **Pastworld**, an adaptation of the novel by Ian Beck, co-written with John McKay (*Crush, Robin Hood*), developed by Paul Brooks (*Pitch Perfect, The Fourth Kind*) for Gold Circle Films; **Ghosthunters**, an action/adventure co-written with John McKay, developed by Lee Thomas and Donald de Line (*Body of Lies, The Italian Job*) for Warner Bros; **Break the Bank**, a family film (remake of the 1964 French comedy *Faites sauter la banque!*), also co-written with John McKay for StudioCanal; **No Time to Kill**, an action thriller set in London and **Mapping the Edge**, a psychological thriller co-written with novelist Sarah Dunant.

In 2014, Emmanuel launched **SCREENPLAY Unlimited**, a company dedicated to screenwriting and screenplay development. He also re-designed his **3-day Advanced Development Workshop** around the *Story-Type Method*<sup>®</sup>, an innovative framework aimed at anyone involved in the script development process: writers, directors, creative producers, development executives, showrunners and story editors. His first book in the *Story-Type Method* series, **Screenwriting Unchained**, was published in 2016 and quickly became an Amazon bestseller (see [www.screenwritingunchained.com](http://www.screenwritingunchained.com) for more info). Four more volumes are scheduled for publication in 2018-2019, three of these being companion books for the new workshop modules he designed in 2017 on thriller, animation and comedy writing.

In 2006, Emmanuel worked as Senior Development Executive with Jenny Borgars for the UK Film Council, overseeing three of their slates as well as individual projects.

In 1996, Emmanuel wrote, directed and produced the short film **Double Jeu (Game Over)**, which was selected by more than sixty festivals, won eleven awards – including the 21<sup>st</sup> century filmmaker award in New York – sold to eighteen TV channels around the world and was distributed theatrically in France and in Germany.

Since 1995, in parallel with his writing, Emmanuel has been involved as a script consultant and lecturer with some of the best training organisations such as ACE, Arista, Moonstone and Screen Training Ireland. He has also worked as a scriptwriting expert in training and development for the European Commission's Media program.

Emmanuel first worked in the industry (1990–1994) as a reader/consultant for StudioCanal on co-productions with the U.S. (assessing projects like *The Silence of the Lambs* and *Cliffhanger*), then as a script consultant for many European producers including Robert Jones (*The Usual Suspects, The Constant Gardener*), The Film Consortium and Aardman Studios (*Chicken Run, Shaun the Sheep*).

Emmanuel is based in the U.K. with his wife and their two daughters, but he also works regularly with producers in the E.U. and U.S. As a screenwriter, he is represented by Rachel Holroyd at Casarotto in London. For more information about Emmanuel's writing, please visit [www.emmanueloberg.com](http://www.emmanueloberg.com). For more information regarding his training or consulting work, please visit [www.screenplayunlimited.com](http://www.screenplayunlimited.com).